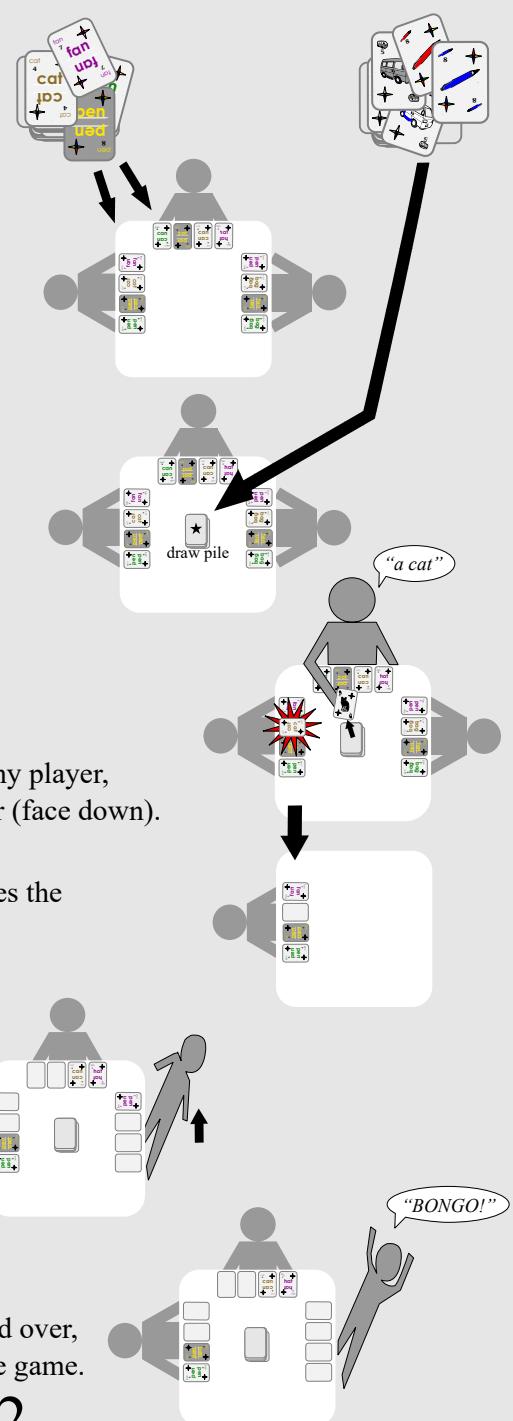


Bongo - Ages 5+ 2-6 players

1. Separate all cards into 2 groups, picture cards and written-word cards = 26 cards in each group. Choose 1 group to play with.



2. Each player chooses 4 cards and places them face up in front of each player. The rest of the cards from that group are removed from play.

3. Shuffle the opposite group of (as yet unused) cards, and place face down in the center of the table. This is the draw pile.

4. 1 player takes a card and says the card (if a picture card) or reads the card (if a written-word card).

If that card is among the 4 chosen cards of any player, they may say the item and turn that card over (face down).

5. The next player to the left (clockwise) takes the next card and so on.

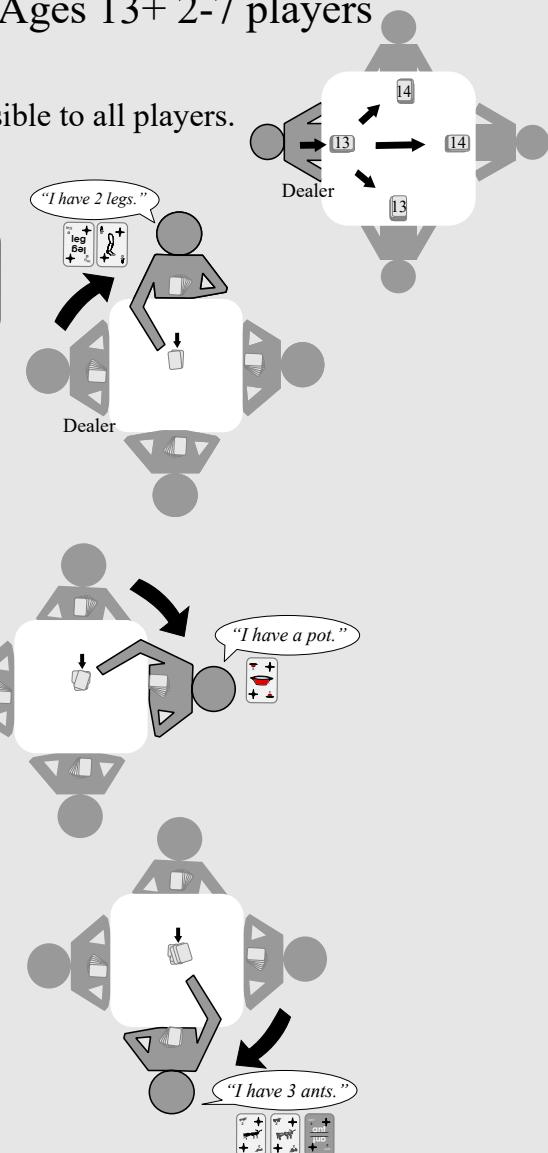
6. When only 1 card remains face up, that player must stand up.

7. When all of the 4 cards are called and turned over, that player proclaims "BONGO!" and wins the game.



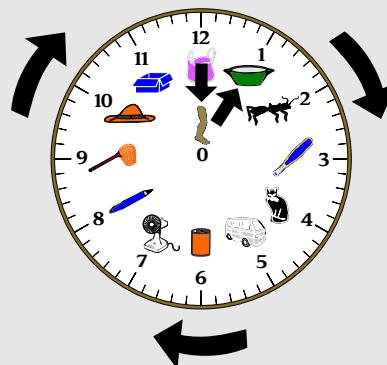
I Don't Think So - Ages 13+ 2-7 players

1. All cards are dealt as equally as possible to all players. $54 \div (4) = 13 \text{ or } 14$



2. The player to the left of the dealer goes first, and plays any (0) leg cards the player has **face down** in the middle of the table. The player declares the number of the item played.

3. The next player to the left then plays any of the (1) pot cards, followed by the next player who plays any (2) ant cards, etc. up until (12) bag, which then returns back to (0) leg cards.



If the player does not have of the specific cards they need to play, the player must still play at least one card, declaring how many of those cards they "have" in the process.

It is up to the remaining players to decide if they wish to challenge the truthfulness of the declaration or not. A poker face is helpful.